**Chapter 5 Project: PERSPECTIVE DRAWING**

Your task will be to create a 3-D perspective diagram of a city street for the cover of a new   
comic book featuring a NEW superhero you create. The cover will have your superhero standing steadfastly in the center of a street lined with buildings. Effort, creativity and artistry will be rewarded.

*(For instructions and examples on how to draw 3D buildings using perspective, please refer to Pg. 186, 196, 197 and 208 of MathWorks 10 text)*

1. Sketches
   * 1. Adequate number
        1. building with vanishing point
        2. multiple buildings on same side of street
        3. beginning of details
        4. both sides of the street
        5. sidewalks and other details
        6. character sketches
     2. Effort is obvious (used to create final drawing), not just drawn because a certain number of sketches were needed

/7

1. Final Drawing
   * 1. Vanishing point concept is apparent(parallel and non-parallel lines)
     2. All horizontals drawn in perspective go towards the vanishing point
     3. Temporary guidelines have been erased
     4. Neatness(guidelines erased)
     5. Detail
     6. Accuracy
     7. Creativity(design and super hero)
     8. 3D effect

/18

* + 1. Dynamic Comic Book appearance

**TOTAL: /25**